

# COS 333: Advanced Programming Techniques

Robert M. Dondero, Ph.D. Princeton University

## COS 333 Course Overview

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## Agenda

- Introductions
- Description
- Resources
- Topics
- Graded components

- Robert Dondero
  - rdondero@cs.princeton.edu



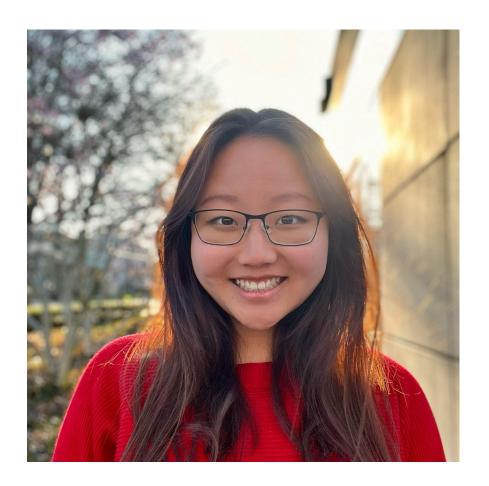


Graduate student TAs...

- · Xinran Bi
  - xb4719@princeton.edu



- Jiawei (Ambri) Ma
  - jiaweim@princeton.edu



- Nimra Nadeem
  - nnadeem@princeton.edu



- Jipeng Sun
  - js2694@princeton.edu



· You! ...

- Survey application
  - https://cos333survey.cs.princeton.edu

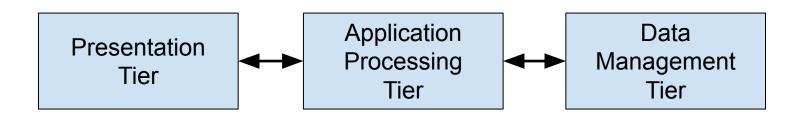
 Please complete the survey by Fri 9/6 at 5:00PM

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## Description

## Goal 1: Three-tier programming Alias full stack programming



## Description

#### Goal 2: Software engineering

Requirements analysis Design **Programming** Debugging Process models **Testing Evaluation** Maintenance

## Description

- How to achieve those goals?
  - Participate in lectures
  - Complete programming assignments
  - Complete a semester-long project

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#### (1) Course website

https://www.cs.princeton.edu/courses/cos333/index.html

- General information
- Lectures
- Assignments
- Project
- Schedule
- Policies
- Please read the course website soon

#### (2) Lectures

Slides and handouts via Lectures page

(3) Ed (EdStem, Ed Discussion)

- Access through Canvas:
  - https://canvas.princeton.edu
- Access directly:
  - https://edstem.org/us/courses/61557/discussion

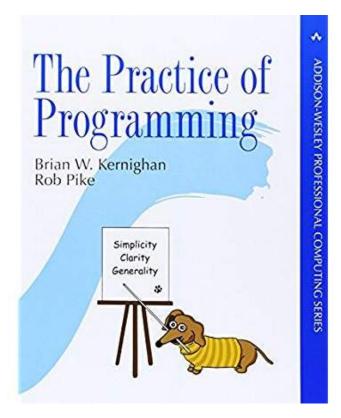
#### (4) Email

 See General Information web page or previous slides for instructor email addresses

#### (5) Instructor meetings

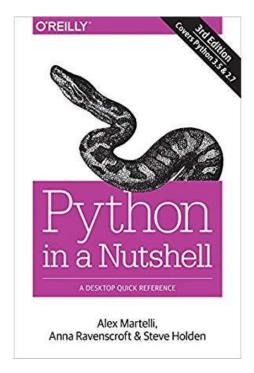
See General Information web page for office hours

(6) Books

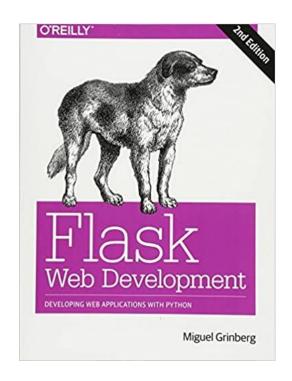


Required

#### (6) Books (cont.)

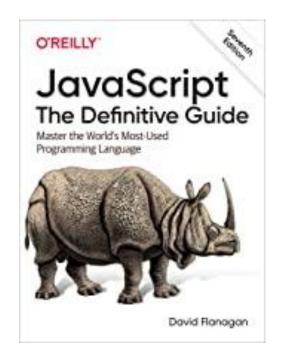


Recommended

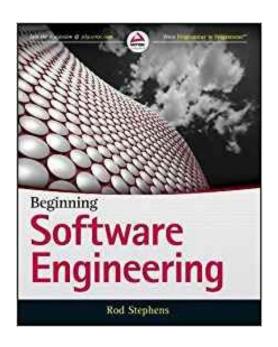


Recommended

(6) Books (cont.)



Recommended



Recommended

#### (7) Other resources

- See links on Lectures web page
- Particularly helpful:



- Resources summary
  - (1) Course website
  - (2) Lectures
  - (3) Ed
  - (4) Email to instructors
  - (5) Meetings with instructors
  - (6) Books
  - (7) Other (e.g., Stack Overflow)

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Subject to change...

- Version Control Systems
  - Material provided, not covered in lectures
  - See Version Control Systems lecture slides
  - · See Git and GitHub Primer document





The Python Language



Database Programming







**GQLAlchemy** 

Network Programming





Concurrent Programming



Web Programming





Server-Side Web Programming: CGI



Server-Side Web Programming: Python











The JavaScript Language





 Client-Side Web Programming: JavaScript







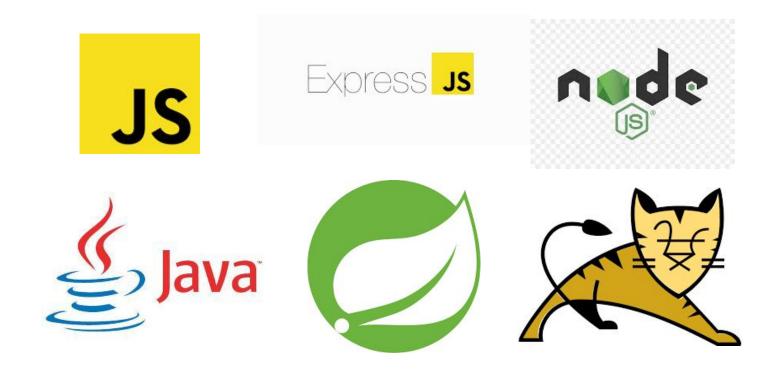


 Client-Side Web Programming: Cascading Style Sheets





- · (If time) Server-Side Options
  - Other options for doing server-side programming



- · (If time) Client-Side Options
  - Other options for doing client-side programming



Security Issues in Web Programming











- Software engineering
  - Requirements analysis
  - Design (UML, design patterns)
  - Programming
  - Debugging
  - Testing
  - Evaluation
  - Maintenance (profiling, refactoring)
  - Process models

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| Course<br>Component | Approx Grade<br>Weight |
|---------------------|------------------------|
| Assignments         | 40%                    |
| Project             | 50%                    |
| Participation       | 10%                    |

#### **Assignments**

| Num | Assignment                            |
|-----|---------------------------------------|
| 1   | Registrar's office: baseline version  |
| 2   | Registrar's office: networked version |
| 3   | Registrar's office: web version 1     |
| 4   | Registrar's office: web version 2     |

#### Assignments

- Recommendations
  - Get the modularity right!
  - Teams of 2
    - Each teammate must understand all aspects of the assignment solution
  - Choose your Assignment 1 teammate wisely

- Assignments
  - Computing environment
    - See document: A COS 333 Computing Environment
      - On website via Lectures page
    - Please perform the instructions in the A COS 333
       Computing Environment document soon

#### Assignments

- Policies
  - Use any resources you want
  - General constraint:
    - The work must be essentially your own
  - Specific constraints:
    - You may not look at any COS 333 assignment solution composed by someone else
    - You may not use ChatGPT or any other LLM
  - Cite sources
  - Please read the Policies web page soon

- Project
  - Teams of 3-5
  - Networked three-tier application
  - Please read the *Project* web page soon

#### **Project**

| When? | Deliverable   |
|-------|---|
| Now   | Entry in ProjectFinder app  |
| Early | Project approval meeting; <i>Project</i> Overview doc   |
| Mid   | Weekly meetings with adviser; weekly updates to <i>Timeline</i> doc; wireframes, prototype, alpha, beta             |
| Late  | Project presentation; <i>Grader's Guide</i> doc; <i>Product Eval</i> doc; <i>Project Eval</i> doc; your application |

- Project
  - ProjectFinder App
    - https://cos333projs.cs.princeton.edu
    - Your initial entry is due Sun 9/8 at 5:00PM

- Project
  - Policies
    - Use any resources you want
    - General constraint:
      - The work must be essentially your own
    - Cite sources
    - Again... Please read the Policies web page soon

- Project
  - Notes
    - Lectures are aligned with assignments
    - Lectures are aligned with your project?

#### Participation

- Lecture participation
  - Quantity and quality of answers to questions
  - Must miss a lecture => tell me ahead of time
- Adjustment
  - Were you helpful to the course in some extraordinary ways?
  - Were you detrimental to the course?

# In closing...

### **Action Items**

- By Fri 9/6 5:00PM
  - Use Survey App to express your expertise and interest in course topics
    - https://cos333survey.cs.princeton.edu

### **Action Items**

- By Sun 9/8 5:00PM
  - Use *ProjectFinder App* to indicate your project status and interests
    - https://cos333projs.cs.princeton.edu

### **Action Items**

- Soon
  - Read course website, esp. Policies and Projects pages
    - https://www.cs.princeton.edu/courses/cos333/index.html/
  - Make sure you're comfortable with Git and GitHub
    - Version Control Systems lecture slides
    - Git and GitHub Primer doc
  - Create a COS 333 computing env for assignments
    - A COS 333 Computing Env doc

### Summary

- Course overview
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